



The Applied College at Princess Nourah bint Abdulrahman University announces the opening of registration for the Electronic Game Design Program, offered in partnership with: Savvy Games Group

Program Information

- **Program Duration:** 9 months (160 instructional hours)
- **Program Start:** First Semester of the Academic Year 1448 AH

Program Objectives

- Build strong artistic and technical foundations in game art, including game-oriented drawing, composition, art history, digital design tools, and AI-assisted creative workflows.
- Develop creative and practical skills in game art, including observational and digital drawing, concept art, 2D and 3D modeling and animation, and user interface (UI) and user experience (UX) design.
- Strengthen professional competencies by promoting teamwork, time management, professionalism, and ethical practices within creative industries.

Program Features

- Delivered in partnership with **Savvy Academy**.
- Hands-on practical training under the supervision of industry professionals.
- Designed to meet the growing demands of the game development industry and equip learners with job-ready skills.

Admission Requirements

- High school diploma or equivalent.
- Successful completion of the personal interview.
- Basic computer skills.
- Submission of a portfolio showcasing previous work in digital art or game design.



Mode of Study:

on-campus

Program Capacity:

25 students

Registration Timeline:

- **Registration starting date:** Jul 5 2026
- **Registration ending date:** Jul 16, 2026
- **Semester starting date:** Aug 30, 2026

Registration Link:

<https://savvygames.jotform.com/form/game-art-application-form>

